

TITLE

El cinquillo

TITLE IN ENGLISH

The cinquillo

**OTHER COUNTRIES WHERE THE GAME WAS/IS PLAYED**

Spain, Poland (Karciane domino), Italy (Cinquillo)

ORIGIN:

The "Cinquillo" is a game with an unknown origin, even though it is a very old and traditional game in Spain. It could be a variety of "Los Seises" and "El Reihe" which dates from the XVI. It has also been considered to be a Spanish version of the Card Dominoes game.

MINIMUM NUMBER OF PARTICIPANTS

2

MAXIMUM NUMBER OF PARTICIPANTS

8

MATERIAL AND BUILDING INSTRUCTIONS

Spanish deck

SETTING:

Indoor, outdoor.

DESCRIPTION OF THE GAME:

For the "Cinquillo" game you will need a Spanish deck (40 cards). The principal objective is to reach the highest score per round. In order to win a round you need to discard all your cards.

Before starting the game, it's very important to know the order of the cards. Their hierarchy from top is the following: King, Horse, Jack, Seven, Six, Five, Four, Three, Two, As.

RULES:

First, you deal all the cards to the players and each player puts their cards on the table until they don't have any.

This is how to place the cards on the table:

- Begins the player who owns the five of golds card and puts it on the table;
- After that, the player situated on the right of the previous player continues and so on.

You can only put on the table fives or cards in ascendant or descendent order by the card already on the table. For example: if there is a five of gold on the table, the player can only throw a six or four of gold or another five from another suit. If a player can't throw any card, it has to pass and the player from his right will proceed with the game. A player can only pass their turn if they can't throw any card. If a player has a multiple choice to throw, it has to select the best option from his cards.

The first player to remain with no cards after having used all of them, wins.

LEARNING OUTCOMES | COMPETENCES TO BE DEVELOPED THROUGH THE GAME:

Social skills: Responsibility, teamwork, collaboration and cooperation, relationship, social interaction.

Intellectual abilities: Mathematical skills, strategy, decision making, problem solving, observation, concentration, memory.

ILLUSTRATION:

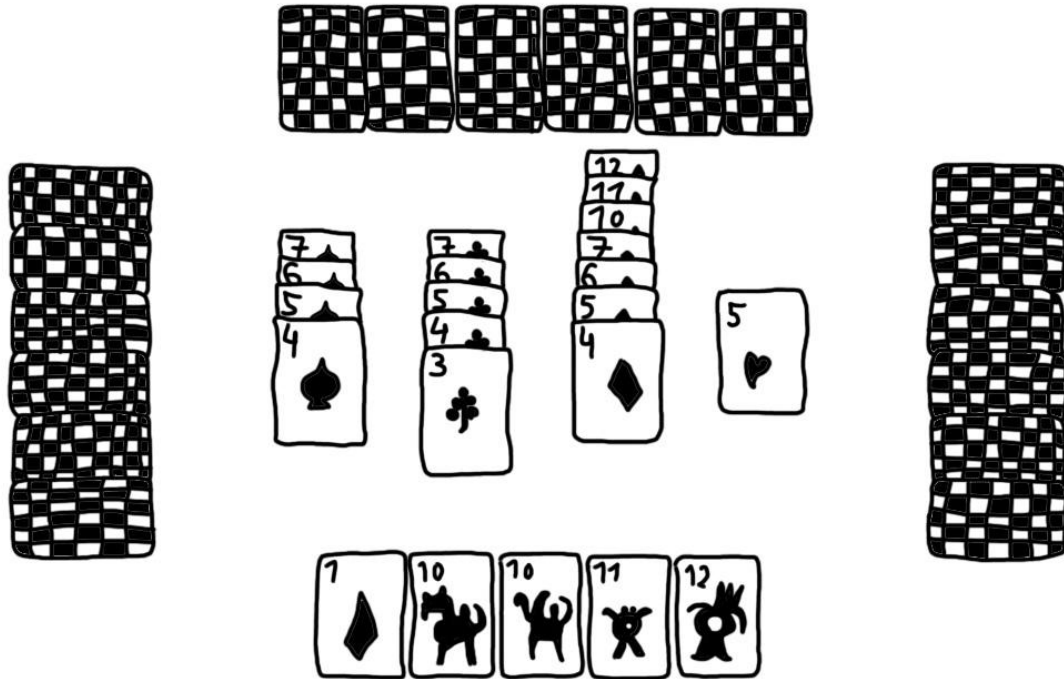


Illustration by Hubert Wencel